

Partner search

Culture sub-Program

Strand/category	Theatre, education, performing arts, audience development
Deadline	2020

Cultural operator(s)

Name	Zhivago Theatre
Short description	<p>Founded in 2016 in Lviv (Ukraine). Currently, the "Zhivago Theater" is working in four directions:</p> <ol style="list-style-type: none">1. Performances by author's plays. We set the goal to uncrown myths and taboos and encourage the audience to take a fresh look at the usual things. We play in absolute minimalism, often we use non-theatrical platforms for our performances in such a way to make the theater closer to the viewer.2. IMPRO-direction. The "Del Arte" improvised project from the "Zhivago Theatre" under the direction of Nikita Krieger is like a small semi-improvised scenes from life, and a completely spontaneous improvisation based on the stories of the audience.3. Musical-performative project "MRYAKA" from the "Zhivago Theatre" is a combination of electronic music of different styles (darkwave, techno, darkjazz, pagan, trip hop) and theatricalization.4. The "Workhouse of the game" from the "Zhivago Theatre" - a combination of acting training, meditation and psychotherapy, this is a new kind of training for everyone
Contact details	<p>https://www.facebook.com/teatrzhivago/ +380634097810 (Telegram, Viber) z.pochynayko@gmail.com</p>

Project

Field(s)	Theatre, education, performing arts, audience development
Description	<p>Hello everyone! We are a public organization Zhivago Theater (Lviv, Ukraine), who are looking for partner organizations for the project of the acting and therapeutic laboratory. If you are interested in our offer or you can suggest the organizations, which would be interested in it, we will be very grateful. In the supplement, I send project information!</p> <p>"Dr. Zhivago's Game Workshop" - a new project from the Zhivago Theater, which arose at the junction of the studio of acting and</p>

psychotherapy.

The project is a series of meditations, trainings, games and quests with the aim to:

- Get rid of physical and psychological clamps
- Establish contact with yourself, and your true needs
- Open and develop an individual creative background
- Offer the game world perception as a method of training stress resistance

The project is designed for a wide audience, regardless of the actor's experience, starting from the age of 18.

Partners searched

Countries

Everyone

Profile

Theatre, education, performing arts, audience development

Other

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