



## Partner search form

For Creative Europe project applications

Call	<i>Support to European Cooperation Projects 2022</i>
Strand or category	<i>Medium Scale Cooperation Projects</i>

### Cultural operator – who are you?

Name of organisation	POLITISTIKO PARKO (POLITISTIKO PARK)
Country	<i>Greece</i>
Organisation website	<i>Politistikoparko.com</i>
Contact person	<i>Evangelos Agalos E-mail: <a href="mailto:vagalos@otenet.gr">vagalos@otenet.gr</a> T: +30 210 3647201</i>
Organisation type	<i>Private organisation</i>
Scale of the organization	<i>18</i>
PIC number	<i>890103623</i>
Aims and activities of the organisation	<b><i>Politistiko Parko</i></b> (which means Cultural Park) in Greece is an educational institution for children and adults in Athens, which promotes the Arts, Education and Culture. It aims at preserving and strengthening cultural heritage and raising awareness, appreciation and participation in the preservation of tradition and environmental education. <i>It aims to constantly create and develop programs of an educational nature which transmit environmental awareness and cultural heritage knowledge to children. The institution has a long lasting experience in managing medium and large scale projects and collaborative methodologies for learning.</i>
Role of the organisation in the project	<i>Project partner</i>
Previous EU grants received	<i>CREA2027, Project Name : Game On</i>

### Proposed Creative Europe project – to which project are you looking for partners?

Sector or field	<i>Cultural Heritage, Technology, Sustainable cultural tourism</i>
Description or summary of the proposed project	<p>In collaboration with cultural organizations from across Europe we want to proceed to the gamification of cultural heritage with the creation of learning products for environmental education and tradition.</p> <p>We aim to the mutual creation and sharing of media game patterns and videogame products on the theme of environmental education and tradition for children.</p> <p>We hope to contribute to the engagement and mediation with European organizations for the interpretation, communication and presentation of cultural heritage for children of all age groups.</p> <p>The digitisation of cultural heritage material via the use of gamification, 3D and AI technologies always in accordance with the principles of the EU, is what we are aiming at.</p>
Partners currently involved	

in the project	
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**Partners searched – which type of partner are you looking for?**

From country or region	<i>All eligible countries</i>
Preferred field of expertise	<i>Digital and new media, cultural heritage</i>
Please get in contact no later than	<i>Asap</i>

**Projects searched – are you interested in participating in other EU projects as a partner?**

Yes / no	Yes
Which kind of projects are you looking for?	Projects involving theatre and/or digitization of art Educational workshops and environmental sustainability projects

**Publication of partner search**

This partner search can be published?*	Yes
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